National Junior Para Athletics Championships Rules and Procedures



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General

These Activity Alliance rules are to be read in conjunction with WPA rules and the International Amateur Athletics Federation (IAAF Rules)

Conditions of entry

Competitors may enter up to 3 individual events.

Intellectually impaired Athletes are eligible as long as they meet the criteria to compete as an athlete with an Intellectual Impairment. That is, that they have been identified by an agency or professional as having a general Intellectual Impairment or IQ of 75 or below.

Intellectual impairment does not include physical or sensory impairment, emotional or behavioural impairments.

The promoters may refuse entry to any athlete who, in their opinion, does not meet the eligibility criteria.

A formal SportExcel UK or Virtus classification is not necessary to enter.

Age groups

The age limits for entry into the National Junior Para Athletics Championships are as follows:

- **Under 12** competitors must be 9 11 years old at midnight on 31st August in the year of competition.
- **Under 14** competitors must be 12, or 13 years old at midnight on 31st August in the year of competition.
- **Under 16** competitors must be 14 or 15 years old at midnight on 31st August in the year of competition.
- **Under 18** competitors must be 16 or 17 years old at midnight on 31st August in the year of competition.
- **Under 20** competitors must be 18 or 19 years old at midnight on 31st August in the year of competition.
- **Under 23** competitors must be 20,21 or 22 years old at midnight on 31st August in the year of competition.

Activity Alliance track groupings

Activity Alliance track gro		
Activity Alliance Profiles		Brief Description of Impairment
	Alliance	
	Group	
T11- 36	T11-T13	Athlete who is totally blind.
T12 - 37A	-	Athlete who is partially sighted.
T13 - 37B		Athlete who is partially sighted.
T20 -39	T20	Athlete with a Intellectual Impairment.
T31 -1c,5	T31	Athlete with cerebral palsy – electric wheelchair user –
		quadriplegic – severe involvement in all 4 limbs – slalom events.
T32- 5,8	T32	Athlete with cerebral palsy – wheelchair pusher -
		quadriplegic/athetoid – severe to moderate impairment of
		function.
T33 - (3),7	T33-T34	Athlete with cerebral palsy – wheelchair pusher – moderate
		quadriplegic (tetraplegic) or severe hemiplegic.
T34 – 6,8,9,10,11		Athlete with cerebral palsy – wheelchair pusher - diplegic –
		moderate to severe involvement.
T35 - 13,17,18,(20),(31)	T35-T36	Athlete with cerebral palsy - diplegic – runner functionally
, , , , , , , , ,		affected in both legs.
T36 -	-	Athlete with cerebral palsy - runner – Ataxic/Athetoid – affected
(4), 12,13,26a,(27),31		in all four limbs.
T37 -14,15	T37	Athlete with cerebral palsy - runner - Hemiplegic – runner
		functionally affected on one side.
15,(16),18,19,20,(24)	T38	Athlete with cerebral palsy – runner -minimal impairment.
26b,27,28,32	130	Attricte with cerebral palsy Turner Trimmar Impairment.
RR1-RR3	RR1	Severe involvement in the lower extremities and trunk and
KKI KKS	I KIKI	moderate to severe involvement in the upper extremities.
		Severe difficulty in isolating individual joint movement in the
		lower extremitiesPoor control of the stride.
		Foot drag, severe asymmetry, or no alternating leg movements
		may be seen. May have limited hand and arm function- unilateral
		or bilateral. May have limited trunk function
		Severe difficulties in co-ordination of functional RaceRunning
		movement and body control characterise this class.
	RR2	·
	KKZ	Moderate involvement in the upper extremities and trunk Moderate to severe involvement in the lower extremities.
		The stride pattern may be short, asymmetrical, or unilateral but
		more effective than RR1. Athletes with spasticity would have
		Grade 2 or 3 on the ASAS in the lower extremities, or Grade 3 in at
		least 1 lower extremities. Athletes in this class will have:
		Minimum or no foot drag. Bilateral, alternating, unilateral, and
		simultaneous leg push will be effective but limited by weakness,
		range of motion, spasticity or athetosis. Asymetry, or limited
		range of motion, poor co-ordination in the lower extremities, fair
		trunk and upper extremity control, along with limited stride
	225	effectiveness characterise this class.
	RR3	Athletes in this class will have mild to moderate involvement in
		one or both upper extremities, fair to good trunk control, and
		moderate involvement in the lower extremities, with the ability to
		isolate lower extremity movements. The athletes will have:

		Symmetrical or slight asymetrical or leg movements with good push off. Effective start with good acceleration No Startle reflex. Athletes with spasticity would have grade 1 or 2 on ASAS. Adequate steering and braking with the upper extremities and usually without strapping. Hip and stride contractures may limit stride length. Athletes with Athetosis may show a smoother movement pattern as their speed increases. Asymetrical or moderate co-ordination difficulties in the lower extremities, moderate to good steering and trunk function in the RaceRunner and effective start with good acceleration
		characterise this class.
25	T40-T41	Athlete - runner with dwarfism.
T42 -19,(27)	T42-T44	Athlete – runner has one or more impairment types affecting hip and/or knee function in one or both limbs and with activity limitations jumps and running competing without prosthesis/prostheses
T43 - 18,20		Athlete – runner has bilateral lower limb impairments competing without prostheses where both limbs meet the minimum impairment criteria, and where functional loss is in the feet, ankles and/or lower legs
T44 - 23, (28) (30)		Athlete – runner competing without a prothesis with a unilateral or a combination of lower limb impairment/s where the impairment in only one limb meets the minimum impairment criteria. Functional loss is seen in one foot, ankle and/or lower leg
T61- 18,20	T61-T64	Athletes with double leg above the knee amputation who compete in running or jumping using prostheses
T62 -18,20		Athletes with double below the knee amputation who compete in running or jumping using prostheses
T63 - 19,(27)		Athletes with single above the knee amputation who compete in running or jumping using a prosthesis
T64 - 23, (28) (30)		Athletes with single below the knee amputation who compete in running or jumping using a prosthesis
T45 - 21, 22, 29	T45-T46	Athlete – runner with double arm amputation or physical impairment allowing similar movement
T46 -16		Athlete – runner with single arm amputation or physical impairment allowing similar movement
T47 - 24	T47	Athlete – runner with single through wrist amputation or physical impairment allowing similar movement
T51 – 1p, 2	T51-T52	Wheelchair racer with mild weakness in shoulders, limited ability in straightening elbows & wrist function. No finger, trunk or leg function.
T52 – 3,7		Wheelchair racer with good shoulder, elbow & wrist function. Limited finger movement. No leg/trunk function.
T53 - 4,6,9,31	T53-T54	Wheelchair racer with normal arm & hand function but no leg or trunk function.
T54 - 7,9		Wheelchair racer with normal arm & hand function and may have some trunk/leg function.
T15	Deaf	Athletes with a Deaf or hard of hearing.

Activity Alliance field groupings

Alliance Group 36 F11 Athlete who is totally blind. F12 -37A F12-F13 Athlete who is partially sighted. F13 - 37B Athlete who is partially sighted. 39 F20 Athlete with a Intellectual Impairment. F31 - 1c F31-F34 Athlete with cerebral palsy - Electric wheelchair user - Quadriplegic - severe involvement in all 4 limbs. F32 - 4,5 Athlete with cerebral palsy. Wheelchair pusher or electric wheelchair user. Quadriplegic - severe to moderate involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher - Quadriplegic / Triplegic / severe hemiplegic.	Activity Alliance field grou		District Constitution of the constitution of t						
Stoup F11	Activity Alliance Profiles	Activity	Brief Descriptions of Impairment						
36 F11									
F12 - 37A F13 - 37B Athlete who is partially sighted. Athlete who is naturally sighted. Athlete with a Intellectual Impairment. F31 - 1c F31 - F34 Athlete with a Intellectual Impairment. F32 - 4,5 Athlete with a Intellectual Impairment. F33 - 6,7,8 F34 - 9,10,11 Athlete with cerebral palsy. Wheelchair pusher or electric wheelchair user. Quadriplegic – severe involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher or electric wheelchair user. Quadriplegic / Triplegic / severe hemiplegic. Athlete with cerebral palsy. Wheelchair pusher. — Diplegic – moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs. F35 - 13,17,18,20,28,31 F35-F36 Athlete with cerebral palsy. — Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy — Diplegic runner functionally affected on one side Athlete with cerebral palsy — hemiplegic – runner functionally affected on one side Athlete with cerebral palsy. — Minimal impairment Athlete with downlism. F45 - 10, 24, 22, 29, 31, 32 F46 - 16, 24, 31, 32 F47 - 24 F47 Athlete with downlism. F48 - 16, 24, 31, 32 F51-F53 Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with single of injury. Wheelchair user, Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Udadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – 11 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – 11 injury level. Athlete with spinal		_							
Athlete who is partially sighted. Athlete with a Intellectual Impairment. F31 - 1c F31 - F34 Athlete with cerebral palsy — Electric wheelchair user — Quadriplegic — severe involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher or electric wheelchair user. Quadriplegic — severe to moderate involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher or electric wheelchair user. Quadriplegic — severe to moderate involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher — Quadriplegic / Triplegic / Severe hemiplegic. Athlete with cerebral palsy. Wheelchair pusher. — Diplegic — moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs. F35 - 13,17,18,20,28,31 F35 - F36 Athlete with cerebral palsy — Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy — hemiplegic – runner functionally affected on one side Athlete with cerebral palsy — hemiplegic – runner functionally affected on one side Athlete with cerebral palsy — hemiplegic – runner functionally affected on one side Athlete with dwarfism. F46 - 16, 24 31, 32 F46 - 16, 24 31, 32 F47 - 24 F47 Athlete with dwarfism. F47 - 24 F47 Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete wi			·						
F20		F12-F13							
F31 - 1c F32 - 4,5 F32 - 4,5 F32 - 4,5 F33 - 6,7,8 F33 - 6,7,8 F34 - 9,10,11 F35 - 13,17,18,20,28,31 F35 - 13,17,18,20,28,31 F35 - 13,17,18,20,28,31 F35 - 13,17,18,20,28,31 F36 - 12,20,26b,31,32 F37 - 14,15 F38 - 15,20,26a,32 F40 - 25 F40 - 25 F40 - 25 F40 - 26 F40 - 26 F41 Athlete with cerebral palsy - Melechair pusher - Quadriplegic - moderate involvement in all with cerebral palsy. Wheelchair pusher - Diplegic - moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs. F35 - 13,17,18,20,28,31 F35-F36 Athlete with cerebral palsy - Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy - Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy - Minimal impairment functionally affected on one side Athlete with cerebral palsy - Minimal impairment Athlete with cerebral palsy - Minimal impairment Athlete with double arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single through wrist amputation or physical impairment allowing similar movement Athlete with single through wrist amputation or physical impairment allowing similar movement Athlete with single through wrist amputation or physical impairment allowing similar movement Athlete with single through wrist amputation or physical impairment allowing similar movement Athlete with single cord injury. Wheelchair user, Quadriplegic - all 4 limbs functionally affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards C5/6 injury level. Athlete with spinal cord injury. Quadriplegic - all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 - L1 injury level. Athlete with spinal cord injury. Wheelchair athletes wit	F13 – 37B		Athlete who is partially sighted.						
F32 - 4,5 Athlete with cerebral palsy. Wheelchair pusher - Quadriplegic / Triplegic / Severe to moderate involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher - Quadriplegic / Triplegic / Severe to moderate involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher - Quadriplegic / Triplegic / Severe hemiplegic. Athlete with cerebral palsy. Wheelchair pusher Diplegic - moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs. Athlete with cerebral palsy - Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy - Ataxic/Athetoid F36-12,20,26b,31,32 F37-14,15 F37-F38 Athlete with cerebral palsy - Minimal impairment Athlete with cerebral palsy - Minimal impairment Athlete with cerebral palsy - Minimal impairment Athlete with dwarfism. F45 a,b - 21, 22, 29, 31, 32 F46 - 16, 24 31, 32 F46 - 16, 24 31, 32 F47 - 24 F47 Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards C5/6 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Wheelchair athletes	39	F20	Athlete with a Intellectual Impairment.						
Athlete with cerebral palsy. Wheelchair pusher or electric wheelchair user. Quadriplegic – severe to moderate involvement in all 4 limbs. F33 - 6,7,8	F31 - 1c	F31-F34	Athlete with cerebral palsy – Electric wheelchair user –						
wheelchair user. Quadriplegic – severe to moderate involvement in all 4 limbs. Athlete with cerebral palsy. Wheelchair pusher – Quadriplegic / Triplegic / severe hemiplegic. Athlete with cerebral palsy. Wheelchair pusher. – Diplegic – moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs. F35 -13,17,18,20,28,31 F35-F36 Athlete with cerebral palsy – Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy – Hamily – Hamil			Quadriplegic – severe involvement in all 4 limbs.						
Athlete with cerebral palsy. Wheelchair pusher – Quadriplegic / Triplegic / severe hemiplegic.	F32 - 4,5		Athlete with cerebral palsy. Wheelchair pusher or electric						
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Triplegic / severe hemiplegic. Athlete with cerebral palsy. Wheelchair pusher. — Diplegic — moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs.			all 4 limbs.						
Athlete with cerebral palsy. Wheelchair pusher. — Diplegic — moderate to severe involvement. Good functional strength with minimal limitation or control problems noted in upper limbs. F35-13,17,18,20,28,31 F35-F36 Athlete with cerebral palsy — Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy — Homiplegic — runner functionally affected in lower half of the body. Athlete with cerebral palsy — Homiplegic — runner functionally affected on one side Athlete with cerebral palsy — Homiplegic — runner functionally affected on one side Athlete with cerebral palsy — Minimal impairment Athlete with cerebral palsy — Minimal impairment Athlete with dwarfism. F45 – F46 Athlete with dwarfism. Athlete with single arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement Athlete with spinal cord injury. Wheelchair user, Quadriplegic — all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. — C5/6 injury level. Athlete with spinal cord injury. Quadriplegic — all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Quadriplegic — all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function — T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 — L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk Athlete with spinal cord injury. Athlete with near normal trunk Athlete with spinal cord injury. Athl	F33 - 6,7,8		Athlete with cerebral palsy. Wheelchair pusher – Quadriplegic /						
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minimal limitation or control problems noted in upper limbs. F35 -13,17,18,20,28,31 F35-F36 Athlete with cerebral palsy – Diplegic runner functionally affected in lower half of the body. Athlete with cerebral palsy - Ataxic/Athetoid F37-14,15 F37-F38 Athlete with cerebral palsy – hemiplegic – runner functionally affected on one side Athlete with cerebral palsy – Minimal impairment Athlete with cerebral palsy – Minimal impairment Athlete with dwarfism. F45 a,b - 21, 22, 29, 31, 32 F46 - 16, 24 31, 32 F46 - 16, 24 31, 32 Athlete with double arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with single through wrist amputation or physical impairment allowing similar movement F51 - 4, 24 Athlete with single through wrist amputation or physical impairment allowing similar movement F51 - 1p, 2 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. – C5/6 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function – T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level	F34 - 9,10,11		Athlete with cerebral palsy. Wheelchair pusher. – Diplegic –						
F35-13,17,18,20,28,31 F35-F36 Athlete with cerebral palsy — Diplegic runner functionally affected in lower half of the body.			moderate to severe involvement. Good functional strength with						
in lower half of the body. Athlete with cerebral palsy - Ataxic/Athetoid F37-14,15 F37-F38 Athlete with cerebral palsy - hemiplegic - runner functionally affected on one side Athlete with cerebral palsy - Minimal impairment Athlete with dwarfism. F40 - 25 F40 - F41 Athlete with dwarfism. F45 - 16, 24 31, 32 F46 - 16, 24 31, 32 F47 - 24 F47 - 24 F47 - 24 F47 - 24 F47 Athlete with single arm amputation or physical impairment allowing similar movement F51 - 1p, 2 F51 - F53 Athlete with single through wrist amputation or physical impairment allowing similar movement F51 - 3 Athlete with spinal cord injury. Wheelchair user, Quadriplegic - all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards C5/6 injury level. F52 - 3 Athlete with spinal cord injury. Quadriplegic - all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Quadriplegic - all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. F54 - 7,9 F54 - F56 Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function - T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57 - 58 Athlete with spinal cord injury. Athlete with near normal trunk			minimal limitation or control problems noted in upper limbs.						
Athlete with cerebral palsy - Ataxic/Athetoid	F35 -13,17,18,20,28,31	F35-F36	Athlete with cerebral palsy – Diplegic runner functionally affected						
F37-14,15 F37-F38 Athlete with cerebral palsy – hemiplegic – runner functionally affected on one side Athlete with cerebral palsy - Minimal impairment F45 – 25 F45 – 21, 22, 29, 31, 32 F46 – 16, 24 31, 32 F46 – 16, 24 31, 32 F47 — Athlete with double arm amputation or physical impairment allowing similar movement F47 — Athlete with single arm amputation or physical impairment allowing similar movement F51 – 1p, 2 F51 – 1p, 2 F51 – 53 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. F53 – 6 Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. F54 – 7,9 F54 – F56 Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function — T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 – 11,17,18,19 F57 – 58 Athlete with spinal cord injury. Athlete with near normal trunk			in lower half of the body.						
affected on one side Athlete with cerebral palsy - Minimal impairment	F36-12,20,26b,31,32		Athlete with cerebral palsy - Ataxic/Athetoid						
Athlete with cerebral palsy - Minimal impairment	F37-14,15	F37-F38	Athlete with cerebral palsy – hemiplegic – runner functionally						
F40 - 25F40-F41Athlete with dwarfism.F45 a,b - 21, 22, 29, 31, 32F45- F46Athlete with double arm amputation or physical impairment allowing similar movementF46 - 16, 24 31, 32Athlete with single arm amputation or physical impairment allowing similar movementF47 - 24F47Athlete with single through wrist amputation or physical impairment allowing similar movementF51 - 1p, 2F51-F53Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. – C5/6 injury level.F52 - 3Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level.F53 - 6Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level.F54 - 7,9F54-F56Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function – T1-T7 injury level.F55 - 10,11Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level.F56 - 11,17Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury levelF57 - 11,17,18,19F57-F58Athlete with spinal cord injury. Athlete with near normal trunk			affected on one side						
F45 a,b - 21, 22, 29, 31, 32 F46 - 16, 24 31, 32 F46 - 16, 24 31, 32 F47 - 24 F47 - 24 F47 - 24 F51 - 1p, 2 F51-F53 F52 - 3 F53 - 6 F53 - 6 F54 - 7,9 F54-F56 F55 - 10,11 F55 - 10,11 F56 - 11,17 F57 - 11,17,18,19 F57-F58 F45 - F46 Athlete with double arm amputation or physical impairment allowing similar movement Athlete with single arm amputation or physical impairment allowing similar movement F57 - 11,17,18,19 F57-F58 F57 - 11,17,18,19 F57-F58 Athlete with double arm amputation or physical impairment allowing similar movement Athlete with single through wrist amputation or physical impairment allowing similar movement F57 - 16, 24 31, 32 Athlete with single through wrist amputation or physical impairment allowing similar movement F58 - 10, 12 Athlete with single through wrist amputation or physical impairment allowing similar movement F58 - 10, 12 Athlete with single through wrist amputation or physical impairment allowing similar movement F58 - 11, 17, 18, 19 F58 - 14, 17, 18, 19 F58 - 14, 17, 18, 19 F58 - 15, 24 - 12, 24 injury level F58 - 11, 17, 18, 19 F58 - 16 Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level	F38 - 15,20,26a,32		Athlete with cerebral palsy - Minimal impairment						
Athlete with single arm amputation or physical impairment allowing similar movement	F40 - 25	F40-F41	Athlete with dwarfism.						
Athlete with single arm amputation or physical impairment allowing similar movement F47 - 24 F47 Athlete with single through wrist amputation or physical impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. – C5/6 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. F54 - 7,9 F54-F56 Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function – T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk	F45 a,b - 21, 22, 29, 31,	F45- F46	Athlete with double arm amputation or physical impairment						
allowing similar movement F47 - 24 F47 Athlete with single through wrist amputation or physical impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. – C5/6 injury level. F52 - 3 Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. F53 - 6 Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. F54 - 7,9 F54-F56 Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function – T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk	32		allowing similar movement						
F47 - 24 F47 Athlete with single through wrist amputation or physical impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. – C5/6 injury level. F52 - 3 Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. F54 - 7,9 F54-F56 Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function – T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk	F46 - 16, 24 31, 32		Athlete with single arm amputation or physical impairment						
impairment allowing similar movement F51 - 1p, 2 F51-F53 Athlete with spinal cord injury. Wheelchair user, Quadriplegic – all 4 limbs affected. Usually use elbow flexors to propel the implement. Hold the club between the fingers & the discus with hand facing upwards. – C5/6 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. No leg or trunk function. Usually have difficulty gripping with non throwing arm. C7 injury level. Athlete with spinal cord injury. Quadriplegic – all 4 limbs functionally affected. Mild limitation of hand function. C8 injury level. F54 - 7,9 F54-F56 Athlete with spinal cord injury. Wheelchair athletes with no leg or trunk function – T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk			allowing similar movement						
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trunk function – T1-T7 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk			level.						
F55 - 10,11 Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk	F54 - 7,9	F54-F56	Athlete with spinal cord injury. Wheelchair athletes with no leg or						
F55 - 10,11 Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine. No leg function. T8 – L1 injury level. Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk			, , , , , , , , , , , , , , , , , , , ,						
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F56 - 11,17 Athlete with spinal cord injury. Wheelchair athletes with ability to rotate spine and move backwards & forwards. L 2-4 injury level F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk									
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F57 - 11,17,18,19 F57-F58 Athlete with spinal cord injury. Athlete with near normal trunk	•								
	F57 - 11,17,18,19	F57-F58							
<u>-</u>		F42-F44	· · · · · · · · · · · · · · · · · · ·						

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F58 - 19,20,23,28,30,31,		Athlete with spinal cord injury. Athletes with normal arm & trunk
32		muscle power with hip flexor, extensor & abductor activity.
F42 - 10,19,28		Athlete –has one or more impairment types affecting hip and/or
		knee function in one or both limbs and with activity limitations
		competing without prosthesis/prostheses
F43-20		Athlete – runner has bilateral lower limb impairments competing
		without prostheses where both limbs meet the minimum
		impairment criteria, and where functional loss is in the feet, ankles
		and/or lower legs
F44-23,27,31,32		Athlete –competing without a prothesis with a unilateral or a
		combination of lower limb impairment/s where the impairment in
		only one limb meets the minimum impairment criteria. Functional
		loss is seen in one foot, ankle and/or lower leg
F61- 18,20	F61-F64	Athletes with double leg above the knee amputation who compete
		in throws using prostheses
F62 -18,20		Athletes with double below the knee amputation who compete in
		throws using prostheses
F63 - 19,(27)		Athletes with single above the knee amputation who compete in
		throws using a prosthesis
F64 - 23, (28) (30)		Athletes with single below the knee amputation who compete in
		throws using a prosthesis
F15	Deaf	Athletes with a Deaf or hard of hearing.
P1/2	P 1/2	Athletes that use an electric wheelchair but are not included in the
		T31 class.
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Events available U14, U16, U18, U20

Event	Ambulant Athletics Group	Wheelchair Athletics Group	Racerunning Athletics Group	NOTE
60m	T35/40/41	T32	RR1, RR2, RR3	T35 = Activity Alliance P12 or CP5 - Athletes who are not competing in 100m only
100m	T15/11;12/13;T20;T35/36;T37 /38T40/41;T42/43/44;T45/46/ 47/61/62/63/64	T51-54 T31-32; T33-34	RR1, RR2, RR3	
200m	T15/11;T12/13;T20;T35/36;T3 7/38 - T40/41(Und 20only); T42/43/44;T45/46/47 /61/ 62/63/64	T51-52; T53-54 T31-32; T33-34	RR1, RR2, RR3	
Shot	F15/11;F12/13;F20; F35/36;F37/38 F40/41;F45/46/47	F32/33/34;F52/53/ F54/55/56-F57/42 43/44/ 61/62/63/64		
Discus	F01/11;F12/13;F20;F35/36;F3 7/38 F40/41;F45/46/47	F32/33/34;F52/53/ F54/55/56-F57/42 43/44/ 61/62/63/64		
Distance Club		F31/F32;F51		
Precision Ramp Ball		F31;P1/2		
Grip Ball Throw	F35	F31;P1/2		(F35 – u12/14/16 only) Athletes who are not competing in Discus/Jav/Shot
Precision Club		F31/F32;F51;P1/2		
Precision Bean Bag		F31;P1/2		
Long Jump	F15/11;F12/13;F20;F35/36;F3 7/38 F42/43/44;F45/46/47//61/ 62/63/64			

Events available U12s

There are no qualifying standard for the u12 age category.

Event	Ambulant Class (standing)	Wheelchair			
Track					
60m	T15/11;12/13;T20;T35/36;T37/38; T40/41; T42/43/44;T45/46/47/61/62/63/64 RR1-3	T51-54; T31-32; T33-34			
100m	T15/11;12/13;T20;T35/36;T37/38 T42/43/44;T45/46/47/61/62/63/64 RR1-3	T51-54; T31-32; T33-34			
Field					
Discus / Shot	F15/11;F12/13;F20; / F35/36;F37/38 / F40/41;F45/46/47	F32/33/34; F52/53; F54/55/56; F57/42/43/44/61/62/63/64			
Club / Grip Ball throw Bean Bag throw		F31;P1/2 Athletes who are competing in club can not			
Precision Club Precision Ramp Ball		compete in Bean Bag or ramp ball Events			

National field weights

Shot	U23		U20		U18		U16		U14		U12	
Class	М	F	М	F	M	F	М	F	М	F	M	F
F01 (HI)	7.26kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F11	7.26kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F12	7.26kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F13	7.26kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F20	7.26kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F32	2kg	2kg	2kg	2kg	2kg	2kg	1kg	1kg	1kg	1kg	1kg	1kg
F33	3kg	3kg	3kg	3kg	3kg	3kg	2kg	2kg	1.5kg	1.5kg	1kg	1kg
F34	4kg	3kg	4kg	3kg	4kg	3kg	3kg	2kg	1.5kg	1.5kg	1kg	1kg
F35	4kg	3kg	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg
F36	4kg	3kg	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg
F37	5kg	3kg	5kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	2kg	2kg
F38	5kg	3kg	5kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	2kg	2kg
F40	4kg	3kg	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1kg	1kg
F41	4kg	3kg	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1kg	1kg
F42	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	1kg	1kg
F43	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	1kg	1kg
F44	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F45	6kg	4kg	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	2kg	2kg
F46	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F47	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F51	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE
F52	2kg	2kg	2kg	2kg	2kg	2kg	2kg	2kg	1.5kg	1.5kg	1kg	1kg
F53	3kg	3kg	3kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg	1kg	1kg
F54	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg	1kg	1kg
F55	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg	1kg	1kg
F56	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg	1.5kg	1.5kg
F57	4kg	3kg	4kg	3kg	3kg	2kg	2kg	2kg	1.5kg	1.5kg	1.5kg	1.5kg
F61	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F62	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F63	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg
F64	6kg	4kg	6kg	4kg	5kg	3kg	4kg	3kg	2kg	2kg	2kg	2kg

Discus	U23		U20		U18		U16		U14		U12	
Class	М	F	М	F	М	F	М	F	М	F	М	F
F01 (HI)	2kg	1kg	1.75kg	1kg	1.5kg	1kg						
F11	2kg	1kg	1.75kg	1kg	1.5kg	1kg						
F12	2kg	1kg	1.75kg	1kg	1.5kg	1kg						
F13	2kg	1kg	1.75kg	1kg	1.5kg	1kg						
F20	2kg	1kg	1.75kg	1kg	1.5kg	1kg						
F32	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F33	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F34	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F35	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F36	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F37	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	750g	750g
F38	1.5kg	1kg	1.5kg	1kg	1.5kg	1kg	750g	750g	750g	750g	750g	750g
F40	1kg	750g	1kg	750g	1kg	750g	1kg	750g	1kg	750g	1kg	750g
F41	1kg	750g	1kg	750g	1kg	750g	1kg	750g	1kg	750g	1kg	750g
F42	1.5kg	1kg	1.5kg	1kg	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g
F43	1.5kg	1kg	1.5kg	1kg	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g
F44	1.5kg	1kg	1.5kg	1kg	1kg	1kg	1kg	1kg	1kg	1kg	1kg	1kg
F45	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	750g	750g
F46	1.5kg	1kg	1.5kg	1kg	1.5kg	1kg						
F47	1.5kg	1kg	1.5kg	1kg	1.5kg	1kg						
F51	1kg	1kg	1kg	1kg	750g	750g	750g	750g	NE	NE	NE	NE
F52	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g	500g	500g
F53	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g	500g	500g
F54	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F55	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F56	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	500g	500g
F57	1kg	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	500g	500g
F61	1.5kg	1kg	1.5kg	1kg	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g
F62	1kg	1kg	1kg	1kg	1kg	1kg	750g	750g	750g	750g	750g	750g
F63	1.5kg	1kg	1.5kg	1kg	1.5kg	1kg	1kg	1kg	1kg	1kg	750g	750g
F64	1.5kg	1kg	1.5kg	1kg	1.5kg	1kg						

Javelin	U23	U23 U20		U18		U16		U14		U12		
Class	М	F	М	F	М	F	M	F	М	F	M	F
F01 (HI)	800g	600g	800g	600g	700g	500g	700g	500g	600g	400g	400g	400g
F11	800g	600g	800g	600g	700g	500g	700g	500g	600g	400g	400g	400g
F12	800g	600g	800g	600g	700g	500g	700g	500g	600g	400g	400g	400g
F13	800g	600g	800g	600g	700g	500g	700g	500g	600g	400g	400g	400g
F20	800g	600g	800g	600g	700g	500g	700g	500g	600g	400g	400g	400g
F32	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE
F33	600g	600g	600g	600g	600g	500g	500g	500g	400g	400g	300g T	300g T
F34	600g	600g	600g	600g	600g	500g	500g	500g	400g	400g	300g T	300g T
F35	600g	600g	600g	600g	600g	500g	500g	500g	400g	400g	300g T	300g T
F36	600g	600g	600g	600g	600g	500g	500g	500g	400g	400g	300g T	300g T
F37	600g	600g	600g	600g	600g	500g	500g	500g	400g	400g	400g	400g
F38	800g	600g	800g	600g	700g	500g	600g	500g	400g	400g	400g	400g
F40	600g	400g	600g	400g	500g	400g	400g	400g	400g	400g	300g T	300g T
F41	600g	400g	600g	400g	500g	400g	400g	400g	400g	400g	300g T	300g T
F42/43	800g	600g	800g	600g	700g	500g	600g	400g	600g	400g	400g T	300g T
F44	800g	600g	800g	600g	700g	500g	600g	400g	600g	400g	600g	400g
F45	800g	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	400g
F46	800g	600g	800g	600g	700g	500g	600g	400g	600g	400g	600g	400g
F47	800g	600g	800g	600g	700g	500g	600g	400g	600g	400g	600g	400g
F51	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE	NE
F52	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	300g T	300g T
F53	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	300g T	300g T
F54	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	300g T	300g T
F55	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	300g T	300g T
F56	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	300g T	300g T
F57	600g	600g	600g	600g	600g	500g	500g	400g	400g	400g	300g T	300g T
F61	800g	600g	800g	600g	700g	500g	600g	400g	600g	400g	400g T	300g T
F62	800g	600g	800g	600g	700g	500g	600g	400g	600g	400g	400g T	300g T
F63	600g	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	400g
F64	600g	600g	600g	600g	600g	500g	500g	400g	400g	400g	400g	400g

The following training javelins will be used in the U12 weight category where a T is in front of the weight: https://www.athleticsdirect.co.uk/product/turbo-javelins/

Club Throw U23		U20		U18		U16		U14		U12		
Class	M	F	M	F	M	F	М	F	М	F	M	F
F31/32	397g											
F51	397g											

Precision Club	u23		U20		U18		U16		U14		U12	
Class	M		M	F	M	F	M	F	M	F	M	F
P1/P2	397g											
F31/32	397g											
F51	397g											

Grip Ball Throw	U23		U20		U18		U16		U14		U12	
Class	М	F	М	F	М	F	М	F	М	F	M	F
P1/P2	600g	600g	600g	600g	600g	600g	400g	400g	400g	400g	400g	400g
F31	600g	600g	600g	600g	600g	600g	400g	400g	400g	400g	400g	400g
F35	NE	NE	NE	NE	NE	NE	600g	600g	600g	600g	600g	600g

Rules for track events

General

- In all track events athletes are to be at the marshalling area at least one event prior to the race in which they are competing. If an athlete is not present when the marshalling steward calls their name, that athlete may be disqualified from the remainder of the track events.
- Team managers or coaches who have athletes with orientation problems in 100m events (excluding B1 competitors) should ensure that they understand the intersecting curved/straight lines on the track just after the start.
- No smoking will be allowed in the arena. The arena is the area inside the fence, which includes the area outside of the track.

Ambulant

- The 4x100m and 4x400m relays will be run around the track.
- For relays in Junior Championships, the take-over must be executed by touch in the appropriate take-over area.

Wheelchair

These specifications are for manual wheelchairs. The only track event for Power wheelchairs is the Power slalom.

- The wheelchair shall have at least two large wheels and at least one small wheel.
- The maximum diameter of the large wheel including the inflated tyre shall not exceed 70cm. The maximum diameter of the small wheel including the inflated tyre shall not exceed 50cm.
- Only one plain, round, standard type hand rim is allowed for each large wheel.
- Athletes must ensure that no part of their lower limbs can fall to the ground or track during an event. The exceptions to this are those athletes who propel the chair with their feet.
- No mechanical gears or levers that may be used to propel the chair are allowed.
- Only hand-operated mechanical steering devices will be allowed.
- The deciding factor at the finish of track events shall be the centre of the hub of the leading wheels of the wheelchairs.
- Helmets must be worn by all athletes in all races, including relays.
- For junior groups the relay will be around the track with two lanes available to each team.
- The take-over in the relays will be made by a touch on any part of the body whilst the outgoing competitor is in the take-over area.

RaceRunning

- Helmets must be worn at all times
- Numbers will be worn on the back of the RaceRunning Athlete and on the right handside of the RaceRunner. If an athlete (RR1 only)requires track side assistance they must make this known to the event organisers in advance and notify the Track referee
- The deciding factor at the finish of track events shall be the centre of the hub of the leading wheels of the RaceRunner
- RaceRunners must stay in there lanes for 100m, 200m and 400m events. During 800m and 1500m, the RaceRunners may change lanes once they past the 200m break line
- During RR1 events there will be a free lane either side of each RaceRunner.

Visually Impaired – P36 = B1, P37a = B2

- B1 and B2 competitors may use a guide in any race. Competitors should provide their own guide/callers.
- In all running events (B1 and B2 competitors only) where a guide is used, the method of guidance is the choice of the athlete. At no time may the guide pull the athlete or propel the athlete forward by pushing. Whether or not a tether is used, the athlete and guide shall be not more than 0.5m apart at all times. The runner may receive verbal instruction from the guide. The guide runner should not break the finish line ahead of the athlete
- B2 competitors are allowed two lanes in all races up to and including 400m, whether or not a guide runner is used. If 800m races are started in lanes, B2 runners are allowed two lanes.

Rules for throwing events

General

- Judges have the power to withdraw from an event any competitor who has no obvious knowledge of the rules of that event or who may endanger themselves or others.
- No person other than the appointed judge or competitor may enter the roped-off throwing area without the permission of the judge in charge.
- No smoking shall be allowed in the arena. The arena is defined as the area inside the fence, which includes any area outside the track.

Competition Frames/Wheelchair

- It shall be a foul throw if a competitor, after having entered the area and begun the throw, touches with any part of the body or footrests, the ground outside the circle. It will also be a foul if a competitor touches any part of the holding device outside the vertical plane of the rim of the circle. In shot putt the stop board should be removed for wheelchair competitors.
- Competition frames/wheelchairs shall be secured by a mechanical device as supplied. No other device shall be used. Sufficient anchor points shall be provided on the frame/wheelchair for such purpose. The frame/wheelchair must not be secured manually.
- Ambulant athletes must leave from the rear half of the circle. Should the competitor not leave the circle correctly, the last trial shall be considered a foul. Where a holding device is used this rule may be waived at the discretion of the referee.
- No part of the chair or frame may be outside the circumference of the circle. Footrests may not be rotated in or out to permit abnormal placing of one or both feet.
- During the action of a throw or putt at least one buttock must remain in contact with the seat or frame/ wheelchair. Buttocks may be raised after the implement is released.
- Any strapping used by an athlete must be of a non-elastic material.
- The maximum height of the seat including the cushion shall not exceed 75cm. Frames/wheelchairs will be measured before the competitor sits in the frame/wheelchair.
- Competitors requiring transfer from wheelchair to competition frame/wheelchair should have assistants to help them (judges shall not do transfers).
- competitors will be permitted to perform shot put, discus and javelin with the use of a frame to support them
 in the standing position. The frame may be required to be anchored to the ground as for the frame used by
 seated competitors, and to be held by the non-throwing hand.

Visually Impaired - P36 = B1, P37a = B2

- B1(F11) and B2(F12) competitors where appropriate may be brought to the throwing circle or runway by an escort.
- It is the task of the escort to help the athletes orientate themselves in the throwing circle or on the runway before the throwing attempt. The escort must leave the runway or the circle before the throw can begin.
- The escort may stand in the sector to give acoustic orientation to a B1 (F11) or B2 (F12) athlete before, during and after their throwing attempt. If a judge rules that the escort is in an unsafe location they are permitted to ask the escort to move to a safe position.

• B1 (F11) and B2 (F12) competitors may be escorted from the throwing circle or runway only after the judges have determined whether the attempt is valid or not.

Rules for jumping events

Ambulant

Subject to medical approval being obtained for each athlete, there will be competition in high jump and long jump.

Visually Impaired – P36 = B1, P37a = B2 (F11 and F12)

- In long jump, for B1 and B2 athletes, the take-off area shall consist of a rectangle 1.00m X 1.22m, which must be prepared in such a way (by use of chalk, talcum powder etc.) that the athlete leaves an impression on the area with their take-off foot.
- Measurement of the length of the jump, where (i) apply, will be made from the nearest impression left by the take-off foot. Where an athlete does not take off from the take-off area but before it, the measurement will be made from the point of landing in the pit to the edge of the take-off area furthest from the pit.
- The take-off area otherwise functions in the same way as a normal take-off board (i.e. it is not permitted for an athlete to take-off with any part of their foot beyond the edge of the take-off area closest to the pit).
- In high jump B1 jumpers are permitted to touch the bar as an aid to their orientation before run-up. If in doing this the bar is displaced, this is not counted as a jumping attempt or as a failure.
- B1 and B2 athletes are allowed an acoustic orientation aid. In providing this, the caller must stand in such a position that the event judges are unhindered.
- B2 competitors may use any visual aid on the bar providing that the Field Referee approves it.

Specialised events

Manual Slalom

- Chairs must have footrests a maximum of 10cm above the ground, and athletes must ensure that no part of their lower limbs can fall to the ground or track during the event. The footrest rule also applies for those who do not normally use footrests. Chairs without footrests may not be used.
- The Slalom (Appendix A) will be over a straight course of 110m.
- The competition will be against time, with time penalties for faults.
- Forward gates on the course will be white and reverse gates red. No ramps will be used.
- Progression around the course must be by a manual push of the wheels.
- (vi) Penalties will be scored as follows:
- **seconds** for each incorrect course, providing the competitor resumes the correct course before the last obstacle missed. If not they will be disqualified.
 - 5 seconds for knocking over a gate.
 - 3 seconds for moving a gate.
 - **Disqualification** for falling to the ground or overturning chair to the point of no return or touching the ground to maintain balance.

Power Slalom

- Competition in the Power slalom will take place in two separate groups, each competing over separate courses (Appendices B and C).
 - **Group 1** For those athletes with a co-ordination impairment.
 - **Group 2** For those athletes with a power and range impairment.
- Competitors must complete the course in the shortest possible time.
- White lines signify forward movement and red lines signify reverse movement of the chair.
- There are no backstop lines.

- Penalties will be scored as follows:
 - 3 secs moving the post
 - 5 secs knocking over a post
 - 3 secs incorrect course (they must also go back and proceed correctly)
- Competitors are allowed one practice run, then two official timed runs. The fastest official run will count.
- Distance between the tubes should be 1m, measured from the inside of the tube.
- Lines will not be on the floor at Nationals

Precision club / Precision bean bag

- Competitor may only take part in either club or bean bag
- Club/ bean bag to be released by player
- Only one to count in any target square
- In event of a tie each player will have three further balls delivered alternately (1st delivery to be decided by a flip of a coin).
- Only one ball per square from any player scores.
- If a club / bean bag lands on a line the lowest score will be recorded

Height bean bag

- This event shall take place using standard pole-vault equipment.
- The bar shall start at the minimum height available with the pole-vault stands, then be raised in stages of a minimum 20cms, until such time as only five competitors remain, when 10cm stages shall be used.
- If the bar reaches the maximum height, then athletes will move away from the bar at 1m intervals, having started throwing from any position adjacent to, but not breaking the vertical plane of the bar.
- Athletes may take up any position in their wheelchair, as long as no part of their body or chair breaks the vertical plane of the throwing line (i.e. either that of the bar or the lines at 1m intervals from there).
- Athletes may use strapping to secure themselves into their chair, and to restrain their non-throwing arm.
- Competitors who use their mouth to compete may use their own bean bag, subject to it being checked before the competition.
- Chairs must not be raised more than 0.75m from the floor to the top of the seating cushion when competing

Grip ball throw

- The event shall take place in any suitable area, not normally in a shot putt area as this damages the grip ball.
- Any throwing method can be used.
- Measurements shall be made from the first mark made on landing from the edge closest to the circle.

Precision ramp ball

- Chute handler must sit beside or in front of competitor/ back to target.
- Ball to be released by player
- 6 Balls delivered consecutively
- Only one to count in any target square
- In event of a tie each player will have three further balls delivered alternately (1st delivery to be decided by a flip of a coin).
- Only one ball per square from any player scores
- If a ball lands on a line the lowest score will be recorded

NB: Balls are Davies Boccia Play Balls

Protests or complaints

- Protests or complaints concerning the status of an athlete to participate in a meeting must be made prior to the
 commencement of such a meeting to the meeting organising committee, or to the Referee. If the matter cannot
 be settled satisfactorily prior to the meeting, the athlete shall be allowed to compete 'under protest' and the
 matter referred to the Activity Alliance Sports Technical Committee or event organisers.
- Protests relating to matters that develop during the carrying through of the programme should be made at once, and within 30 minutes after the result has been officially announced. The organisers of the meeting shall be responsible for ensuring that the time of the announcement of all results is recorded.
- Any protest shall in the first instance be made orally to the Referee by the athlete themselves or by someone
 acting on their behalf. To arrive at a fair decision, the Referee should consider any available evidence that they
 think necessary, including a film or picture produced by a videotape recorder. The Referee may decide on the
 protest or may refer the matter to the Jury. If the Referee makes a decision, there shall be a right of appeal to
 the Jury.
- An application to the Jury of Appeal must be in writing signed by the responsible official on behalf of the athlete and must be accompanied by such deposit as set by the organisers before the appeal is heard. The deposit will be forfeited if the protest is considered to be frivolous. To arrive at a fair decision, the Jury of Appeal shall consult all other available evidence and interview all those they consider necessary.
- Should an athlete's profile be changed during the competition, that athlete shall be withdrawn from that competition. Their performances in the competition will be deleted. The athlete will be allowed to compete in their new group if that competition has not yet taken place. Should an athlete's profile be changed before competition starts, the athlete will be transferred to their new group where the event programme permits.

Protest procedure

- Verbally tell the official in charge of the event.
 - If upheld will tell competitor and change result of event.
 - If dismissed will tell protester and the result stands.
 - If either competitor or protester disagrees with officials decision, proceed to step (b).
- In the case of (a iii) the official will call the Referee.
 - o If Referee upholds the protest, the official will tell competitor and the result is changed.
 - o If Referee dismisses the protest, the official will tell protester and the result stands.
 - If either competitor or protester disagrees with Referee's decision, proceed to step (c).
- In the case of (b iii) competitor or protester will:
 - State disagreement to Referee.
 - State intention to protest in writing.
 - The competitor competes 'under protest'.
- In the case of (c ii)
 - Protest must be in writing and given to the Referee of the event within 30 minutes after the result has been officially announced, with a fee of £10.
 - Referee calls a meeting of the Jury of Appeal.
 - The Jury of Appeal makes a final decision and informs all concerned.
 - The Jury of Appeal decides on the retention or repayment of the fee

Jury of appeal

- The Jury of Appeal shall be appointed by the Organising Committee and notice circulated prior to the start of the
 competition. The Jury should consist of not less than three, nor more than five persons, of which at least one
 must represent a competing country.
- The primary function of the Jury shall be to deal with all protests, and with any other matters arising during the course of the meeting that are referred to them for decision. Their decision will be final.
- While in general the Jury should not intervene in the course of a meeting, if they observe any matter which in their opinion requires correction, they should discuss such matter with the responsible official and offer advice as to what should be done.

of the Jury to the C	nairperson of the <i>i</i>	Activity Alliance S	sports recnnical	Committee or ev	ent organisers.